

INTRODUCTION

A host CPU can easily generate 1-Wire timing signals itself if a true bus master is not present. This is an example, written in C, of how to perform the communication. There are several system requirements for proper operation of the code:

1. The communication port is bi-directional, its output is open drain, and there is a weak pull-up on the line. This is a requirement of any 1-Wire bus.
2. The system is capable of generating an accurate and repeatable 1us delay.

This code relies on the two C functions “outp” and “inp” to write and read bytes of data to port locations. They are located in the <conio.h> standard library. Usage:

```
int outp(unsigned port, int byte);
int inp(unsigned port);
```

The constant PORTADDRESS in the code is defined as the location of the communication port. The code assumes bit 0 of this location is the 1-Wire bus.

The function “Waitx” in this example is a user-generated routine to wait a variable number of microseconds. This function will vary for each unique hardware platform running this code so it cannot possibly be described here. Usage:

```
//Pause for exactly x microseconds
void Waitx(int microseconds){}
```

FUNCTIONS

The four basic operations of a 1-Wire bus (Reset, Write 1, Write 0, and Read Bit) are listed next. They will be used to build more complex functions later.

```
// Generate a 1-Wire reset, return 1 if no
// presence detect was found, return 0 otherwise.

int Reset(void)
{
    int result;

    outp(PORTADDRESS,0x00); //Drives DQ low
    Waitx(480);
    outp(PORTADDRESS,0x01); //Releases the bus
    Waitx(120);

    //Sample and return the Presence Detect
    result = inp(PORTADDRESS) & 0x01;
    Waitx(360);

    return result;
}

// Generate a Write1.

void Write1(void)
{
    outp(PORTADDRESS,0x00); //Drives DQ low
    Waitx(1);
    outp(PORTADDRESS,0x01); //Releases the bus
    Waitx(59);
}

//Generate a Write0. I'm giving a 5us recovery
//time in case the rise time of your system is
//slower than 1us. This will not affect system
//performance.

void Write0(void)
{
    outp(PORTADDRESS,0x00); //Drives DQ low
    Waitx(55);
    outp(PORTADDRESS,0x01); //Releases the bus
    Waitx(5);
}

// Read 1 bit from the bus and return it

int Readx(void)
{
    int result;

    outp(PORTADDRESS,0x00); //Drives DQ low
    Waitx(1);
    outp(PORTADDRESS,0x01); //Releases the bus
    Waitx(14);

    //Sample after 15us
    result = inp(PORTADDRESS) & 0x01; Waitx(45);

    return result;
}
```

This is all that is required to do bit-wise manipulation of the bus, however the above routines can be built upon to create byte-wise manipulator functions.

```
// Write data byte

void WriteByte(int Data)
{
    int loop;

    //Do 1 complete byte
    for(loop=0; loop<8; loop++)
    {
        //0x01,0x02,0x04,0x08,0x10,ect.
        if(Data & (0x01<<loop))
            Write1();
        else
            Write0();
    }
}

// Read data byte and return it

int ReadByte(void)
{
    int loop;
    int result=0;

    for(loop=0; loop<8; loop++)
    {
        result = result + (Readx<<loop);
    }

    return result;
}
```

These six functions plus the user's "Waitx" function are all that are required for control of the 1-Wire bus at byte level. The following example shows how a user would bring those functions together by reading the ICA register of a DS2437.

```
//Read the Integrated Current Accumulator

int ReadICA(void)
{
    // Recall Page 1
    if(Reset()) return 0; //No devices found

    WriteByte(0xCC); //Skip ROM
    WriteByte(0xB8); //Recall memory
    WriteByte(0x01); //Page 1

    // Read Page 1
    Reset();
    WriteByte(0xCC); //Skip ROM
    WriteByte(0xBE); //Read memory
    WriteByte(0x01); //Page 1
    ReadByte(); //Ignore first 4 bytes
    ReadByte();
    ReadByte();
    ReadByte();
    return ReadByte(); // The ICA register
}
```

If a software solution is unacceptable for the application, consult the DS1WM datasheet for an alternative solution.

[1] **DS1WM Datasheet**, Dallas Semiconductor, online at <http://www.dalsemi.com/datasheets/pdfs/1wm.pdf>